**Minutes for - 12th October 2016 Group L4/5 18**

**10am** - Attendees; Zachai Cooper, Daniel Jamieson, Thomas Turner, Amy Potter.

**10:00 am** - Started with discussing the research that we have each done towards the ideas and emotions.

**10:30 am** - Expanded on some of the idea which we had, creating ideas that have and havent worked leaving us with a couple of idea we believe would work.

**10:40am** - We work towards one of the ideas, discussing the mechanics and what the player would be doing within the game, and how the game would create the emotions we wanted.

**10:50am** - We approached a presentation plan for the first pitch, outlining what we need in each slide.

**11:00 am** - Discussing strengths within the team and what we can each contribute towards the presentation. Also discussed a future meeting time before next wednesday.

**11:15 am** - Discussed and reworked the structure of the presention. Now setting a few tasks or members to complete tasks to be put in the presentation.

**11:30 am** - Discussed a meeting time on Monday at 1pm, also gave out a few tasks such as concept art and moodboards for the presentation and to compile and begin practise for monday.

**11:33am** - Meeting has been concluded.

Minutes by – Zachari Cooper